

# DUNGEONS & DRAGONS

## CHARACTER SHEET

Player Name \_\_\_\_\_

Character Name \_\_\_\_\_ Level \_\_\_\_\_ Class \_\_\_\_\_ Paragon Path \_\_\_\_\_ Epic Destiny \_\_\_\_\_ Total XP \_\_\_\_\_

Race \_\_\_\_\_ Size \_\_\_\_\_ Age \_\_\_\_\_ Gender \_\_\_\_\_ Height \_\_\_\_\_ Weight \_\_\_\_\_ Alignment \_\_\_\_\_ Deity \_\_\_\_\_ Adventuring Company or Other Affiliations \_\_\_\_\_

### INITIATIVE

SCORE	DEX	1/2 LEVEL	MISC
<b>Initiative</b>			

CONDITIONAL MODIFIERS \_\_\_\_\_

### DEFENSES

SCORE	DEFENSE	10 + 1/2 LVL	ARMOR / ABIL	CLASS	FEAT	ENH	MISC	MISC
<b>AC</b>								

CONDITIONAL BONUSES \_\_\_\_\_

### MOVEMENT

SCORE	BASE	ARMOR	ITEM	MISC
<b>Speed</b> (Squares)				

SPECIAL MOVEMENT \_\_\_\_\_

### ABILITY SCORES

SCORE	ABILITY	ABIL MOD	MOD + 1/2 LVL
	<b>STR</b> Strength		
	<b>CON</b> Constitution		
	<b>DEX</b> Dexterity		
	<b>INT</b> Intelligence		
	<b>WIS</b> Wisdom		
	<b>CHA</b> Charisma		

### FORT

DEFENSE	10 + 1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC

CONDITIONAL BONUSES \_\_\_\_\_

### REF

DEFENSE	10 + 1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC

CONDITIONAL BONUSES \_\_\_\_\_

### WILL

DEFENSE	10 + 1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC

CONDITIONAL BONUSES \_\_\_\_\_

### SENSES

SCORE	PASSIVE SENSE	BASE	SKILL BONUS
	<b>Passive Insight</b>	10	+
	<b>Passive Perception</b>	10	+

SPECIAL SENSES \_\_\_\_\_

### HIT POINTS

MAX HP	BLOODED	HEALING SURGES
		SURGE VALUE SURGES/DAY
	1/2 HP	1/4 HP

CURRENT HIT POINTS \_\_\_\_\_ CURRENT SURGE USES \_\_\_\_\_

### ACTION POINTS

Action Points	MILESTONES	ACTION POINTS
	0	1
	1	2
	2	3

ADDITIONAL EFFECTS FOR SPENDING ACTION POINTS \_\_\_\_\_

### ATTACK WORKSPACE

ABILITY: \_\_\_\_\_

ATT BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC
+							

ABILITY: \_\_\_\_\_

SECOND WIND 1/ENCOUNTER USED <input type="checkbox"/>	
TEMPORARY HIT POINTS _____	
DEATH SAVING THROW FAILURES <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
SAVING THROW MODS _____	
RESISTANCES _____	
CURRENT CONDITIONS AND EFFECTS _____	

### RACE FEATURES

ABILITY SCORE MODS \_\_\_\_\_

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### DAMAGE WORKSPACE

ABILITY: \_\_\_\_\_

DAMAGE	ABIL	FEAT	ENH	MISC	MISC

ABILITY: \_\_\_\_\_

### SKILLS

BONUS	SKILL NAME	ABIL MOD + 1/2 LVL	TRND (+5)	ARMOR PENALTY	MISC
<input type="checkbox"/>	Acrobatics	DEX	<input type="checkbox"/>	<input type="checkbox"/>	
<input type="checkbox"/>	Arcana	INT	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	Athletics	STR	<input type="checkbox"/>	<input type="checkbox"/>	
<input type="checkbox"/>	Bluff	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	Diplomacy	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	Dungeoneering	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	Endurance	CON	<input type="checkbox"/>	<input type="checkbox"/>	
<input type="checkbox"/>	Heal	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	History	INT	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	Insight	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	Intimidate	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	Nature	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	Perception	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	Religion	INT	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	Stealth	DEX	<input type="checkbox"/>	<input type="checkbox"/>	
<input type="checkbox"/>	Streetwise	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a
<input type="checkbox"/>	Thievery	DEX	<input type="checkbox"/>	<input type="checkbox"/>	

### CLASS / PATH / DESTINY FEATURES

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### BASIC ATTACKS

ATTACK	DEFENSE	WEAPON OR POWER	DAMAGE
<input type="checkbox"/>	vs <input type="checkbox"/>	_____	_____
<input type="checkbox"/>	vs <input type="checkbox"/>	_____	_____
<input type="checkbox"/>	vs <input type="checkbox"/>	_____	_____
<input type="checkbox"/>	vs <input type="checkbox"/>	_____	_____

### LANGUAGES KNOWN

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### FEATS

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POWER INDEX	
<i>List your powers below. Check the box when the power is used. Clear the box when the power renews.</i>	
AT-WILL POWERS	
ENCOUNTER POWERS	
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
DAILY POWERS	
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
UTILITY POWERS	
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>

MAGIC ITEM INDEX	
<i>List your powers below. Check the box when the power is used. Clear the box when the power renews.</i>	
MAGIC ITEMS	
WEAPON	<input type="checkbox"/>
WEAPON	<input type="checkbox"/>
WEAPON	<input type="checkbox"/>
WEAPON	<input type="checkbox"/>
ARMOR	<input type="checkbox"/>
ARMS	<input type="checkbox"/>
FEE	<input type="checkbox"/>
HANDS	<input type="checkbox"/>
HEAD	<input type="checkbox"/>
NECK	<input type="checkbox"/>
RING	<input type="checkbox"/>
RING	<input type="checkbox"/>
WAIST	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
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	<input type="checkbox"/>
	<input type="checkbox"/>
<i>Daily Item Powers Per Day</i>	
Heroic (1-10) <input type="checkbox"/>	Milestone <input type="checkbox"/> / <input type="checkbox"/> / <input type="checkbox"/> / <input type="checkbox"/>
Paragon (11-20) <input type="checkbox"/> <input type="checkbox"/>	Milestone <input type="checkbox"/> / <input type="checkbox"/> / <input type="checkbox"/> / <input type="checkbox"/>
Epic (21-30) <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Milestone <input type="checkbox"/> / <input type="checkbox"/> / <input type="checkbox"/> / <input type="checkbox"/>

**PERSONALITY TRAITS**

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**MANNERISMS AND APPEARANCE**

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**CHARACTER BACKGROUND**

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**COMPANIONS AND ALLIES**

NAME _____	NOTES _____
NAME _____	NOTES _____
NAME _____	NOTES _____
NAME _____	NOTES _____
NAME _____	NOTES _____
NAME _____	NOTES _____

**SESSION AND CAMPAIGN NOTES**

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**OTHER EQUIPMENT**

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**RITUALS**

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**COINS AND OTHER WEALTH**